

# Warmup

① 4, -1, -6... Make explicit + Recursive

$$-1 - 4 = -5$$

$$\begin{aligned} A_n &= 9 - 5n \\ A_1 &= 4 \\ A_n &= A_{n-1} - 5 \end{aligned}$$

② 90, 45,  $\frac{45}{2}$ ...

Make explicit + Recursive  
 $\frac{45}{90} = \frac{1}{2} = r$      $A_n = 90\left(\frac{1}{2}\right)^{n-1}$

Rec  $A_1 = 90$   
 $A_n = \frac{1}{2}(A_{n-1})$

③ Find missing geo terms

x	0	1	2	3	4	5
y						

x	0	1	2	3	4	5
y	10	-30	90	-270	810	-2430



$$\begin{aligned} & \frac{810}{-30} \\ & = -27 \end{aligned}$$

③  $r = -27$

$$r = -3 \quad \sqrt[3]{-27}$$

# Chew On This

## A Solidify Understanding Task



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<https://flc.kr/p/4DEG9H>

Mr. and Mrs. Gloop want their son, Augustus, to do his homework every day. Augustus loves to eat candy, so his parents have decided to motivate him to do his homework by giving him candies for each day that the homework is complete. Mr. Gloop says that on the first day that Augustus turns in his homework, he will give him 10 candies. On the second day he promises to give 20 candies, on the third day he will give 30 candies, and so on.

- Write both a recursive and an explicit formula that shows the number of candies that Augustus earns on any given day with his father's plan.

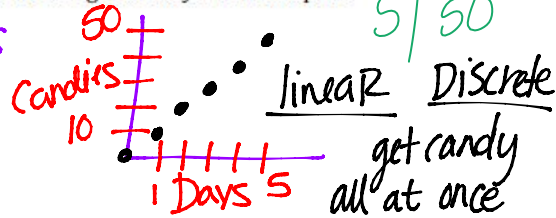
Recursive:  $A_1 = 10$   
 $A_n = A_{n-1} + 10$

Exp  
 $A_n = 10 + 10(n-1)$   
 $10 + 10n - 10$   
 $A_n = 10n$

X	Y
1	10
2	20
3	30
4	40
5	50

- Use a formula to find how many candies Augustus will get on day 30 in this plan.

$10(30) = 300$  candies



Augustus looks in the mirror and decides that he is gaining weight. He is afraid that all that candy will just make it worse, so he tells his parents that it would be ok if they just give him 1 candy on the first day, 2 on the second day, continuing to double the amount each day as he completes his homework. Mr. and Mrs. Gloop like Augustus' plan and agree to it.

Exp:  $A_n = 1(2)^{n-1}$  Rec:  $A_1 = 1$   $A_n = 2(A_{n-1})$

- Model the amount of candy that Augustus would get each day he reaches his goals with the new plan.

x	1	2	3	4	5	6
y	1	2	4	8	16	32

Curves  $\rightarrow$  exponential Growth



4. Use your model to predict the number of candies that Augustus would earn on the 30<sup>th</sup> day with this plan.

$$A_1 = 1$$

$$A_n = 2(A_{n-1})$$

$$A_n = 1(2)^{n-1}$$

$$1(2)^{30-1} =$$

536,870,912  
Candies

5. Write both a recursive and an explicit formula that shows the number of candies that Augustus earns on any given day with this plan.

Rec:  $A_1 = 1$   $A_n = 2(A_{n-1})$     Exp:  $A_n = 1(2)^{n-1}$

Augustus is generally selfish and somewhat unpopular at school. He decides that he could improve his image by sharing his candy with everyone at school. When he has a pile of 100,000 candies, he generously plans to give away 60% of the candies that are in the pile each day. Although Augustus may be earning more candies for doing his homework, he is only giving away candies from the pile that started with 100,000. (He's not that generous.)

Keep 40% → 0.4

6. How many pieces of candy will be left on day 4? On day 8?

2560      65,536

7. Model the amount of candy that would be left in the pile each day.

$$A_n = 40000(0.4)^{n-1}$$

$$A_1 = 40000 \quad A_n = 0.4(A_{n-1})$$

X	Y
0	100,000
1	40,000
2	
3	
4	2560
5	1024
6	409.6
7	
8	65,536
9	
10	
11	
12	
13	
14	

8. How many days will it take for the candy to be gone?

13 to 14 days

15